

# Notice of Annual General Meeting

Company Announcement no. 38/2026 (March 20, 2026 at 09:00:00 CET)

Trophy Games Development A/S shareholders, CVR no. 29240299, are hereby convened to the annual general meeting.

The annual general meeting will be held on Wednesday, April 8, 2026, at 16:00 CEST, at Trophy Games Development A/S office located at Mikkel Bryggers Gade 4, 2nd floor, 1460 Copenhagen K.

The doors to the meeting open at 15.30. For the registration to be completed in due time, the participants must meet no later than 15:45 and present a valid ID and access card.

In accordance with the articles of association 6.1, the agenda is:

1. Report from the Board of Directors on the activities of the Company during the past year,
2. Presentation of the audited annual report for adoption,
3. Resolution on the allocation of profit or the treatment of loss according to the approved annual report
4. Election of members to the Board of Directors
5. Appointment of a state-authorised public accountant
6. Proposals from the Board of Directors or the shareholders:
  1. a: Authorisation to purchase treasury shares
7. Any other business

## **Proposals:**

### **Re Agenda Item 3:**

The Board of Directors proposes not to pay dividends.

### **Re Agenda Item 4**

The Board of Directors suggests the re-election of current board members Jan Dal Lehrmann, Rene Eghammer, Johan Eile, and Pernille Nørkær. Information about these candidates can be found in the Yearly Report for 2025. The Board of Directors proposes the election of Asbjørn Søndergaard as a new board member. For more information about Asbjørn Søndergaard, see Appendix A.

### **Re Agenda Item 5**

The Board of Directors proposes the re-election of PwC as state-authorised public accountant.

### **Re Agenda Item 6**

Proposal 6.a

The Board of Directors proposes to authorise the Board of Directors to decide to let the company purchase treasury shares in the period from the Annual General Meeting of 2026 until next year's general meeting at a total nominal value not exceeding 10% of the share capital, provided that the purchase price does not deviate by more than 10% from the market price applicable at the time of

acquisition.

Reason: The Company intends to use share buybacks as a supplement to dividends to adjust the Company's capital structure.

### **Re Agenda Item 7**

There is no further business to be transacted.

### **Share capital & Voting Rights**

At the time of the notice of the General Meeting, the Company's nominal share capital is DKK 552,000, divided into 27,600,000 ordinary shares of nominally DKK 0.02 each. Each share of DKK 0.02 carries one vote. The Company holds 1,068,502 (3.87%) ordinary shares in treasury, which do not carry voting rights. Therefore, the total number of voting rights in the Company is 26,531,498.

### **Attendance and voting rights at the general meeting**

Any shareholder who has requested an admission card from the Company not later than April 7th 2026 at 12:00 (CEST) and who is registered as a shareholder in the Company's register of owners on the day which is April 1st 2026 or at this time has registered and documented his ownership to the Company with a view to entering the register of owners is entitled to attend the general meeting. Shareholders who have obtained admission cards and who are registered as shareholders in the Company's Register of Owners on April 1st 2026, or at this time have registered and documented their ownership to the Company with a view to entering the Register of Owners have voting rights at the general meeting.

### **Register for admission**

Admission cards can be ordered at the "Shareholder Portal" on the Trophy Games investor portal: <https://investor.vp.dk/ip/ctrl/portal/Frontpage.do?command=&asident=29481>

### **Proxy**

A shareholder may attend the general meeting in person or by proxy. Both the shareholder and the proxy may be accompanied by an adviser. The proxy shall be in writing and be dated. A proxy may be granted by using the form for proxy found on the "Shareholder Portal" on the Trophy Games <https://investor.vp.dk/ip/ctrl/portal/Frontpage.do?command=&asident=29481>

### **Voting by correspondence**

Shareholders who cannot attend the general meeting may vote by correspondence. Votes by correspondence may be submitted via the "Shareholder Portal" on the Trophy Games investor portal: <https://investor.vp.dk/ip/ctrl/portal/Frontpage.do?command=&asident=29481>. Votes by correspondence cannot be revoked and must be in the hands of Trophy Games Development A/S no later than April 7th, 2026 at 12:00 (CEST).

### **Additional information**

The general meeting will be held in English. In connection with the general meeting, water, soda, tea, and coffee will be served. The audited annual report is available on the Company's website <https://trophy-games.com/investor>.

### **Questions from shareholders**

Questions, if any, that the shareholders may have about the agenda and any other documents for the

general meeting shall be received by the Company by email [soren@trophy-games.com](mailto:soren@trophy-games.com) not later than one week before the general meeting is held.

**Personal data**

With regard to the collection and processing of personal data for the General Meeting, these are handled, stored, and deleted in accordance with the General Data Protection Regulation (GDPR).

**Appendix A****Name**

Asbjørn Malte Søndergaard

**Shares**

0.0%

**Independent**

Yes

**Profession**

CEO, Board Member and Founder of Tactile Games ApS.

**Description**

Asbjørn Malte Søndergaard, born in 1980. He is the CEO, Board Member and Founder of Tactile Games ApS, a Copenhagen-based mobile games studio. He is an active angel investor in the games industry and holds board seats in several unlisted tech startups, as well as in MAG Interactive AB and Games Denmark, the Danish trade association for computer game producers.

Other positions:

- Peach Perfect Games ApS
- Virtuall ApS, Board Member
- TACTILE R&D ApS, CEO and Chair of Board of Directors
- AMS HOLDING 2011 ApS, CEO
- Tactile Holding ApS, CEO and Board Member
- AMSLP Holding 2016 ApS, CEO

**Education**

MSc in Media Technology & Games from the IT University of Copenhagen.

**Relevant Skills**

Asbjørn Malte Søndergaard brings a profound background in the gaming industry, with a primary focus on product innovation and scaling global mobile titles. As the founder and CEO of Tactile Games, he has developed extensive expertise in game design, free-to-play monetization models, and data-driven user acquisition strategies. His hands-on experience covers the entire lifecycle of game production, from creative conceptualization to large-scale international distribution. This operational depth is complemented by a strong strategic perspective on market trends and growth dynamics, gained from his active involvement as an angel investor and advisor within the global games ecosystem.

**Contacts****Trophy Games Development A/S**

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Norden CEF

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**About Us**

Trophy Games is a data- and business-driven game company with a no-bullshit mentality. We build games around real-world interests to immerse players in their passion online!

Visit us at [trophy-games.com](https://trophy-games.com) and [managergaming.com](https://managergaming.com)!