



JUMP GATE

PRESS RELEASE

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JUMP GATE GAME STUDIO FUNATICS EXTENDS WORK-FOR-HIRE PROJECT WITH ADDITIONAL CONTRACT VALUE OF CIRCA 2.2 MILLION SEK

Jumpgate game studio Funatics has extended its existing work-for-hire project with an additional contract valued circa 2.2 million SEK. The project, which originally commenced in August 2025, has been continuously extended and will now run through December 2026 to deliver a further comprehensive feature update.

The extension follows a successful collaboration between Funatics and the client over the past months. The additional work will focus on the development and implementation of further features and updates for the existing game.

"We are pleased to extend the cooperation and continue our work on the project. The successful collaboration over the past months demonstrates that the studios within the Jumpgate Group are reliable development partners for external clients," says Harald Riegler, CEO of Jumpgate AB.

For additional information

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About the Company

Jumpgate AB is an independent group of game development companies founded in 2011, comprising four game studios: Nukklear (Hamburg), Tivola Games (Hamburg), gameXcite (Hamburg) and Funatics (Düsseldorf). The group develops and publishes its own games as well as developing games and other digital products for external companies. The companies in the group have established collaborations with strong industry partners and exciting product portfolios with large potential. The group is engaged in the global market, distributing games on a worldwide basis and has a large international network. For more information: www.jumpgategames.se

Attachments

[Jumpgate game studio Funatics extends work-for-hire project with additional contract value of circa 2.2 million SEK](#)