

## ***Maximum Football* Releases First Full-Length Trailer in Unreal Engine 5, Scores Spring Early Access Release with New Free-to-play Format**

*New trailer debuts first look at new content coming to Modus Studios-developed title, coming to consoles and PC this year*

**Walnut Creek, Calif. (Feb. 7, 2023)** – *Maximum Football* is back. Modus Games today revealed a first look at the ultimate football simulation ahead of its release to Steam Early Access this spring. The trailer was revealed alongside the news of the Early Access release and that *Maximum Football* will be a free-to-play title, offering a premium football experience to fans far and wide at no cost. Today's trailer showcased the game's slick, physics-based gameplay, rebuilt from the ground up in Unreal Engine 5: <https://youtu.be/5KGijrXxYc>

*Maximum Football* allows players to take control of their football destiny. Players will have the choice to take on the league with professional or college rule sets. This is your league now. Take charge of your team with *Maximum Football's* endless levels of customization. From the roster to logos, jerseys and helmets and even individual pieces of equipment, craft your team exactly how you'd like, and then share it with the community.

Additionally, *Maximum Football's* beloved Dynasty Mode is back, allowing players to step in as head coach of their team and build their ideal football program. Draft, recruit and manage the team of your dreams and lead them to greatness.

Ready to go head-to-head in online multiplayer? With the unmatched realism provided by Unreal Engine 5, your battle to the top will feel authentic and exhilarating. *Maximum Football* also features local competitive and co-op play, allowing football stars to play how they want whenever they want. With brand-new downloadable content to be delivered regularly after launch, there will never be a dull moment. A steady stream of new rule sets, modes, customization options, and features allow *Maximum Football* to truly be the go-to experience for all football fans. *Maximum Football* is available to wishlist on Steam now:

[https://store.steampowered.com/app/1691280/Maximum\\_Football/](https://store.steampowered.com/app/1691280/Maximum_Football/)

*Maximum Football* will be coming to PlayStation 4, PlayStation 5, Xbox One and Xbox Series X|S at a later date following its Early Access release on PC this spring. For more information about *Maximum Football*, please visit <http://maximumfootballgame.com/> and follow @maxfootballgame on Twitter. For more information about Modus Games, please visit [www.modusgames.com](http://www.modusgames.com)

###

### **About Modus Games**

Modus Games is a global video game publisher focused on bringing the highest level of publishing services to the best developers around the world. Headquartered in the San

Francisco Bay Area, Modus leverages its expansive resources and global infrastructure to offer pain-free partnerships that disrupt traditional conventions and redefine the studio-publisher relationship. As one of the fastest growing publishers in the AA space, Modus has delivered notable titles such as *Trine 4: The Nightmare Prince*, *Cris Tales*, *Super Animal Royale*, and *Soulstice*. Modus Games is part of Maximum Entertainment. Visit Modus at [www.modusgames.com](http://www.modusgames.com).

### **About Modus Studios**

Modus Studios is the development division of Maximum Entertainment built of talented artists and programmers that create world class original IP. From the US to Brazil to Hungary and beyond, Modus Studios specializes in high-powered fighting games, sports simulations, and dynamic adventures told through immersive storytelling and compelling gameplay. Modus Studios is part of Maximum Entertainment. Visit Modus Studios at [www.modus-studios.com](http://www.modus-studios.com).

### **About Maximum Entertainment**

Maximum Entertainment is a global entertainment company dedicated to creating high quality experiences spanning the entire value chain of video games, including development, publishing, transmedia, sales and operations. Maximum Entertainment provides collaborative resources to its partners through in-house publishing labels Maximum Games, Modus, Merge Games and Just For Games, as well as its development division, Modus Studios. With more than 300 titles in its catalogue, Maximum Entertainment has partnered with best-in-class creators and franchises around the world to deliver magic to the gamer in everyone. Maximum Entertainment has offices around the world, employs more than 200 professionals, and is a brand of Zordix AB (publ). Visit Maximum Entertainment at [www.maximument.com](http://www.maximument.com).