



JUMP GATE

PRESS RELEASE

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JUMP GATE GRANTED CA. 11.9 MILLION SEK IN PUBLIC FINANCING FOR NEW GAME PROJECT

Jumpgate subsidiary gameXcite has been granted ca. 11.9 million SEK (1 079 756 EUR) in financing from German federal funds for a new game project. The financing is provided in the form of a grant to cover development costs and has been approved within the framework of the German Games Funding programme administered by the DLR Projektträger.

The project is currently not yet publicly named and is intended to build on the success and experience of gameXcite's successful release *Star Trek: Voyager – Across the Unknown*. The game was developed by gameXcite and published by Daedalic Entertainment and has become the most successful release from gameXcite and Jumpgate to date. *Star Trek: Voyager – Across the Unknown* was released in February 2026 and is available on PC and consoles.

gameXcite intends to fully finance the new project in cooperation with a publishing partner and is currently in discussions with potential publishers regarding the financing and publishing structure of the project. Further information about the project, including its title, scope and publishing partner, will be announced at a later stage.

"We are very pleased to build on the success of *Star Trek: Voyager – Across the Unknown* and to set up our next ambitious and promising game project. The team has gained valuable experience, and we see strong potential in taking the next step", says Harald Riegler, CEO Jumpgate.

"The public funding provides an important foundation for the project and significantly reduces the financing requirement. We are currently in discussions with potential publishing partners and are confident that we can secure the remaining financing and move the project forward", says Florian Bohn, COO/CFO Jumpgate.

For additional information

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About the Company

Jumpgate AB is an independent group of game development companies founded in 2011, comprising four game studios: Nukklear (Hamburg), Tivola Games (Hamburg), gameXcite (Hamburg) and Funatics (Düsseldorf). The group develops and publishes its own games as well as developing games and other digital products for external companies. The companies in the group have established collaborations with strong industry partners and exciting product portfolios with large potential. The group is engaged in the global market, distributing games on a worldwide basis and has a large international network. For more information: www.jumpgategames.se

Attachments

[Jumpgate granted ca. 11.9 million SEK in Public Financing for New Game Project](#)