

## Embracer Group – Consensus estimates Q4 2023/2024

Estimates compiled by Modular Finance on behalf of Embracer Group.

Number of contributors: 16 (all of which have been updated or confirmed before the report)

KPI (MSEK, unless otherwise specified)	Q4 23/24E (Median)	Q4 23/24E (Mean)
<b>Net sales</b>	<b>9,385</b>	<b>9,407</b>
Organic growth (%)	-1.00	-0.73
<b>Adjusted EBITDA</b>	<b>2,513</b>	<b>2,537</b>
<b>Adjusted EBIT</b>	<b>1,395</b>	<b>1,403</b>
Adjusted EBIT margin (%)	14.80	14.93
<b>Net sales per segment</b>		
PC/Console Games	3,478	3,425
Mobile Games	1,383	1,388
Tabletop Games	3,357	3,306
Entertainment & Services	1,295	1,331
<b>Adjusted EBIT per segment</b>		
PC/Console Games	510	513
Mobile Games	393	402
Tabletop Games	507	487
Entertainment & Services	72.0	72.3
Group functions and other	-65.0	-69.8

More consensus estimates can be found on Embracer Group's webpage: <https://embracer.com/investors/analysts-and-estimates/>

Embracer Group's Q4 report will be released on Thursday 23 May at 07.00 a.m. CET.