STARBREEZE
ENTERTAINMENT

Press Release
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STARBREEZE TAKES PAYDAY INTO VR AS PAYDAY: ACES HIGH LAUNCHES ON META QUEST, STEAMVR AND STEAM FRAME

Developed and published by Fast Travel Games under licence, PAYDAY: Aces High is the first PAYDAY game built from the ground up for virtual reality and the latest step in Starbreeze's strategy of extending the franchise to new formats and new audiences through trusted partners.

STOCKHOLM, SWEDEN, 5 November 2026: Starbreeze Entertainment, the studio behind the legendary PAYDAY franchise with over 500 million players across PC, console and user-generated content platforms, today marks the launch of PAYDAY: Aces High, the officially licensed VR co-op heist game developed and published by Stockholm-based VR specialist Fast Travel Games. The game is available now on Meta Quest, SteamVR and Steam Frame for $24.99 USD, and players who already own a PAYDAY game on Steam receive a limited time 10% loyalty discount on the SteamVR and Steam Frame versions until the end of 2026.

See launch trailer: https://youtu.be/djerjJhnGxY

PAYDAY: Aces High is the first PAYDAY title designed specifically for VR. It carries the DNA of the series, crews plan the job, choose their loadout and decide whether to go quiet or loud. For Starbreeze it puts PAYDAY on the current generation of VR hardware, Meta Quest, SteamVR and Steam Frame, through a partner that has built VR games for a decade.

"PAYDAY is bigger than any single game. It is a heist fantasy lived out by millions of players, and our job is to take it wherever they are," said Adolf Kristjansson, CEO of Starbreeze Entertainment. "We do that by choosing partners who are the best in the world at their format and backing them to build the PAYDAY game that format deserves. Fast Travel Games have spent nearly a decade making games for VR, and it shows in every element of Aces High. This increases PAYDAY's VR footprint, it adds another pillar to a franchise that already spans PC, console, Roblox and Fortnite, and it is exactly the kind of extension we will keep making as we grow PAYDAY into one of the most played heist universes in games."

A FRANCHISE BUILT FOR EXPANSION

PAYDAY is central to Starbreeze's growth strategy, which pairs in-house development with licensing partners who are specialists in their format. Starbreeze develops and operates PAYDAY 2 and PAYDAY 3 as the core of the franchise. Around them, PAYDAY experiences on Roblox and Fortnite bring the heist fantasy to a new generation of players on the platforms where they already play, PAYDAY: Aces High takes it into VR with Fast Travel Games, and work on television and film is under way with partner announcements to follow.

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Every extension follows the same rule: the right partner for the format, a PAYDAY experience that stands on its own, and a launch that brings new players into the universe rather than splitting the existing community.

"PAYDAY is one of the franchises that made co-op heisting a genre, and building its first VR game is a responsibility we have taken seriously from day one," said Erik Odeldahl, Chief Creative Officer and Co-Founder at Fast Travel Games. "Starbreeze trusted us to translate PAYDAY into a format we know inside out, and gave us the room to make the decisions VR demands. The result is a game that feels like PAYDAY the moment you pick up a bag, and we are only getting started."

PAYDAY: Aces High is available now on Meta Quest, SteamVR and Steam Frame for $24.99 USD. Players who own a PAYDAY game on Steam receive a limited time 10% loyalty discount on the SteamVR and Steam Frame versions.

For further information on PAYDAY: Aces High visit the official website **www.paydayaceshigh.com**

About PAYDAY®
PAYDAY is Starbreeze's flagship co-op heisting franchise, spanning PC and console games with a global community. It is one of the world's most recognized co-op heisting experiences, having engaged more than 500 million players across PC, console and user-generated content platforms including Roblox and Fortnite, and generated more than $400 million in lifetime gross revenue.

With the franchise at the core of Starbreeze's strategy, PAYDAY continues to evolve through new content and live engagement, partnerships, and licensing that expand the universe to new audiences and formats. PAYDAY is a registered trademark of Starbreeze AB (publ).

About Starbreeze Entertainment
Starbreeze is an independent developer, publisher, and distributor of video games targeting the global market. Housing the smash hit IP PAYDAY, Starbreeze develops games based on proprietary and third-party rights, both in-house and in partnership with external game developers. Starbreeze shares are listed on Nasdaq Stockholm under the tickers STAR A and STAR B. For more information, please visit www.starbreeze.com

About Fast Travel Games
Fast Travel Games is a VR-exclusive games developer and publisher based in Stockholm. The studio was founded by industry-leading veterans and has created critically acclaimed VR titles such as Vampire: The Masquerade – Justice, Apex Construct, and Wraith: The Oblivion – Afterlife. Its mission is to create high-quality VR games with believable interactions, set in immersive worlds and populated with memorable characters.

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