

M.O.B.A. Network to Present at Redeye Gaming Day 2024

Stockholm, 2024-09-20 - M.O.B.A. Network is excited to announce that CEO Anders Ribbing will be presenting at Redeye Gaming Day 2024, held on September 25th, 2024, at the iconic Rigoletto Cinema in the heart of Stockholm. This premier event is set to bring together visionaries, developers, and innovators shaping the future of the gaming industry.

Anders Ribbing's presentation will highlight M.O.B.A. Network's strategy and its commitment to uniting gamers and creators through a dynamic suite of platforms and products. With a focus on innovation, collaboration, and community-building, M.O.B.A. Network continues to be a driving force in the gaming space, empowering both gamers and content creators.

Redeye Gaming Day 2024 is a must-attend event for anyone involved in the gaming sector, offering a rich lineup of industry leaders, including presentations from major companies and startups. Held at the historic Rigoletto venue, this gathering offers unparalleled networking opportunities, as well as insights into the current and future state of the gaming world.

Anders Ribbing and the M.O.B.A. Network team are looking forward to engaging with peers, learning from other thought leaders, and exploring potential collaborations that will shape the gaming ecosystem in the coming years.

For more information about Redeye Gaming Day 2024, visit Redeye's event page.

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About Us

M.O.B.A. Network AB acquires, develops and operates gaming communities for the global gaming market. The company owns one of the world's largest networks in gaming communities, with 25 web-based global brands, premium in-game apps, and the YouTube network Union For Gamers (UFG) with over 1,000 content creators.

Image Attachments

Anders Ribbing Porträttbild MOBA