

PRESS RELEASE

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Maximum Entertainment Reveals February 15 Release Date for Multiplayer Survival Game “Smalland: Survive the Wilds”

Stockholm, Sweden – (January 31, 2024) – Maximum Entertainment AB (Nasdaq: MAXENT B) today revealed multiplayer survival “Smalland: Survive the Wilds” will be graduating from Early Access and launching Version 1.0 from February 15, 2024.

Coming to PC, PlayStation 5, and Xbox Series X|S, the open world adventure challenges players to thrive amongst the colossal and immersive world of the Smallfolk – a tiny race of people striving to conquer the towering overland left behind by the giants.

“Smalland: Survive the Wilds” will also be available in physical format to PlayStation 5 players.

Three Early Access content updates (“Giant’s Fall”, “Forbidden Monuments”, and “Amber Valleys”) have already expanded the rich landscape with new biomes, enemies, mounts, NPCs, emotes and more.

Releasing on February 15, version 1.0 will bring with it a fourth content update, along with a roadmap for continued content support throughout 2024.

Watch the latest trailer here: <https://youtu.be/o0BKgAZpJvU>

“Smalland: Survive the Wilds” Key Features:

- Scale skyscraper sized trees, scramble through cavernous cracks in roads, and more as you experience the unique biomes of Smalland’s huge open world.
- Craft powerful armour sets to personalise your appearance, grant you resistance from the elements, abilities and more
- Tame and ride wild creatures from *Geckos* to *Scorpions*, the world and its inhabitants are yours to conquer
- Scavenge, refine and craft resources to build your encampment on the ground or in the canopy
- Claim a *Great Tree* to design and build a base that will follow you to any world
- Uncover ancient lore from hidden NPCs scattered throughout the world as you learn to survive in this hostile wilderness.
- Play solo or with up to 9 additional friends in multiplayer with crossplay between Steam and Epic Games Store

Developed and published in-house, “*Smalland: Survive the Wilds*” launched via Steam and Epic in March last year, hitting a peak of over 52k daily players in launch week and garnering over 2 million Twitch watch hours to date.

For more information about Maximum Entertainment, its publishing labels and studios, visit maximument.com.

About Maximum Entertainment

Maximum Entertainment is a global entertainment company dedicated to creating high quality experiences spanning the entire value chain of video games, including development, publishing, transmedia, sales and operations. Maximum Entertainment provides collaborative resources to its partners, through in-house publishing labels Maximum Games, Modus, Merge Games and Just For Games, as well as its development division, Modus Studios. With more than 300 titles in its catalog, Maximum Entertainment has partnered with best-in-class creators and franchises around the world to deliver magic to the gamer in everyone. Maximum Entertainment has offices around the world and employs more than 200 professionals. Visit Maximum Entertainment at www.maximument.com.

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Image Attachments

[Smalland: Survive the Wilds Key Art](#)

Attachments

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