



JUMP GATE

PRESS RELEASE

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JUMP GATE ANNOUNCES EXPANSION PASS AND FIRST STORY DLC FOR STAR TREK: VOYAGER – ACROSS THE UNKNOWN

Jumpgate studio gameXcite and publisher Daedalic Entertainment are today expanding the universe of *Star Trek: Voyager - Across the Unknown* with the launch of the Expansion Pass and the game's first premium DLC, "Delta Chronicles". A free update (Patch 1.8) is also available today for all players. For those just starting their journey, the new Captain's Edition includes the base game, the Deluxe Edition content, and the Expansion Pass. The Expansion Pass, DLC "Delta Chronicles", free Patch 1.8, and Captain's Edition are all available now on PC and consoles. The Expansion Pass is available for USD 29.99 across all available platforms.

Watch the Expansion Pass Trailer on YouTube: <https://www.youtube.com/watch?v=cNamELMfNYM>

Now available, the first DLC "Delta Chronicles" presents five new side missions based on some of the series' most memorable episodes - Distant Origin, The Omega Directive, Cold Fire, Homestead and Inside Man - each with the branching decisions and meaningful consequences that define the base game, allowing players to choose different outcomes than in the TV-show.

Two new heroes join the playable roster: Reginald Barclay in holographic form and Dr. Gegen of the reptilian Voth, both with their own unique combat abilities. Four new NPC ships further expand the Delta Quadrant's lineup, including the imposing Voth City Ship and a Ferengi Marauder that can be recruited as an ally. New technologies round out the package.

Alongside the new DLC content, Patch 1.8 brings a broad range of free content and improvements to *Star Trek: Voyager – Across the Unknown*, including seven new ship quests and events, refined tech tree descriptions, UI upgrades, adjusted balancing, and quality-of-life improvements shaped in close collaboration with the game's highly active community.

The Expansion Pass charts a course through additional premium content to be released in the coming months. Highlights on the horizon include a second set of side missions, the USS Equinox as a playable starship for an upcoming game mode and a new sector based on one of the most celebrated episodes in Voyager history.

In total, the Expansion Pass includes four premium DLCs, each adding substantial new content to the game - from new story missions and playable characters to new ships and new technologies - and thus entirely new ways to experience the Delta Quadrant, warranting another playthrough even for seasoned Captains. Full details on each upcoming DLC will be revealed in the months ahead.

Beyond the premium content, the team is committed to a series of free updates for all players. In addition to the recently released Delta Flyer, further free content is planned - including new ship quests and, later this year, a major new game mode taking *Star Trek: Voyager - Across the Unknown* in an exciting new direction with countless hours of additional playtime. More details on this free update will be shared soon.

The Expansion Pass for *Star Trek: Voyager - Across the Unknown* is available now across all major platforms and digital storefronts. DLC 1 "Delta Chronicles" is also available as a standalone purchase.

"Star Trek: Voyager – Across the Unknown is the most successful release from gameXcite and Jumpgate so far and we are pleased to announce our Expansion Pass and the first story DLC for the game. This follows our commitment to enhance the game play and support the longevity of Star Trek: Voyager – Across the Unknown. In addition to the Expansion Pass and DLC, we are also launching Patch 1.8 which brings a broad range of free content and improvements to the game. This all shows that gameXcite and Jumpgate will continue supporting the game for years to come, which is to the delight of many Star Trek fans across the world", says Harald Riegler, CEO Jumpgate.

For more information, visit <https://www.startrekvoyagergame.com/>

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For additional information

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About the Company

Jumpgate AB is an independent group of game development companies founded in 2011, comprising four game studios: Nukklear (Hamburg), Tivola Games (Hamburg), gameXcite (Hamburg) and Funatics (Düsseldorf). The group develops and publishes its own games as well as developing games and other digital products for external companies. The companies in the group have established collaborations with strong industry partners and exciting product portfolios with large potential. The group is engaged in the global market, distributing games on a worldwide basis and has a large international network. For more information: www.jumpgategames.se

Attachments

[Jumpgate announces Expansion Pass and first Story DLC for Star Trek: Voyager – Across the Unknown](#)