



Roboquest Brings its Fast-paced FPS Action to PlayStation® in the First Half of 2025



Gear up, PlayStation fans! The critically acclaimed Roboquest, the fast-paced FPS roguelite from RyseUp Studios that continues to captivate players worldwide, is launching on both PlayStation®4 and PlayStation®5 in 2025. After thrilling players on PC and Xbox, this hit indie game is ready to bring its signature blend of fast-paced combat and rogue-like gameplay to PlayStation consoles everywhere.

Players can wishlist the game today on the <u>PlayStation store!</u>

About Roboquest

Set in a scorched future world, Roboquest invites players to step into the shoes of a Guardian tasked with fighting a rogue AI to give humanity a fighting chance of survival. Playable in both single-player mode or online two-player co-op, this high-energy FPS

STARBREEZE ENTERTAINMENT

delivers action-packed gameplay, randomly generated environments, and dynamic combat, ensuring no two runs are ever the same.

Players will blast through a variety of environments, from desolate canyons to futuristic cityscapes, collecting upgrades and weapons while facing off against tough enemies and challenging bosses. With each run, you'll unlock new persistent upgrades and further customize your basecamp, creating fresh strategies and refining your playstyle as you push to dive deeper with every attempt.

Features:

- Guardian Classes Choose from several classes: lead your army of drones, blast tons of enemies at once with a powerful rocket or stealth-in for a sudden burst attack
- Build Customization Create your build along the way with unique sets of upgrades for each class, find powerful synergies and further personalize your playstyle.
- Weapon Diversity From regular shotguns, rifles and snipers to the almighty mortar and flare gun, Roboquest offers a large diversity of weapons to choose from.
- Random Levels Each with a different theme and atmosphere, generated with a
 careful mix of pre-placed and randomized chunks, the levels offer a fresh
 challenge each run.
- Run, fall, run again Tough challenges await you, and mastery is required. Learn
 the way of the enemy and master movement and shooting to prevail. Prepare to
 return to your basecamp if you are destroyed by the evil bots.
- **Persistent Upgrades** Collect wrenches during your runs and use them to upgrade your basecamp and unlock new gameplay elements and choices to help you dive further into the game each run.

Roboquest has already garnered a loyal fanbase for its intense, fluid gameplay, vibrant art style, and endless replayability. With its arrival on PlayStation, even more players can join the thrilling fight to save humanity in a world overrun by machines.



For more information, please contact;

David Carlén, Product Marketing Manager, Starbreeze Entertainment

E-mail: <u>3PP@starbreeze.com</u> Phone: +46(0)8-209 208

About RyseUp

RyseUp Studios is an independent game studio founded in 2014 in Lyon, France, composed of 20 passionate developers, artists and friends. Our aim is to create innovative IPs and gaming experiences that entertain and inspire players everywhere.

About Roboquest

Roboquest is an FPS roguelite featuring intense solo or cross-platform two-player co-op action, so players can team up with friends and take down enemies together. Traverse randomly generated environments packed with hidden secrets, valuable upgrades, and deadly enemy robots.

With an array of handcrafted weapons and customizable upgrades, players will have everything they need to become the ultimate robot Guardian. Unlock powerful technology to help player's blaze through canyons, buildings, and underground tunnels. Customize characters and bases from an impressive arsenal of handcrafted weapons, including machine guns, swords, shotguns, plasma cannons and more. As players progress through the game, they will upgrade weapons and abilities for maximum destructive force.

About Starbreeze

Starbreeze is an independent developer, creator, publisher and distributor of PC and console targeting the global market, with studios in Stockholm, Barcelona, Paris and London. Housing the smash hit IP PAYDAY, Starbreeze develops games based on proprietary and third-party rights, both in-house and in partnership with external game developers. Starbreeze shares are listed on Nasdaq Stockholm. For more information, please visit www.starbreeze.com.