

Embracer Group – Consensus estimates Q4 2024/2025

Estimates compiled by Modular Finance on behalf of Embracer Group.

Number of contributors: 12 (all of which have been updated or confirmed before the report)

| KPI (MSEK, unless otherwise specified) | Q4 24/25E (Median) | Q4 24/25E (Mean) |
|--|--------------------|------------------|
| Net sales | 5,411 | 5,427 |
| Organic growth (%) | 12.50 | 12.90 |
| Adjusted EBITDA | 1,822 | 1,852 |
| Adjusted EBIT | 940 | 937 |
| Adjusted EBIT margin (%) | 17.70 | 17.31 |
| Net sales per segment | | |
| PC/Console Games | 3,277 | 3,280 |
| Mobile Games | 819 | 811 |
| Entertainment & Services | 1,318 | 1,313 |
| Adjusted EBIT per segment | | |
| PC/Console Games | 849 | 841 |
| Mobile Games | 90.0 | 101 |
| Entertainment & Services | 56.0 | 55.9 |
| Group functions and other | -55.0 | -53.1 |

More consensus estimates can be found on Embracer Group's webpage: <u>https://embracer.com</u> /investors/analysts-and-estimates/

Embracer Group's Q4 report will be released on Thursday 22 May at 07.00 a.m. CEST.