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5th Planet Games co-financed Simulator *Closer the Distance* to Launch on Steam, PlayStation 5 & Xbox Series X|S on August 2, 2024

Use your ethereal abilities from the afterlife to lead your loved ones through an emotional journey.

COPENHAGEN – July 11th 2024 - 5th Planet Games A/S (OAX: 5PG), in partnership with Skybound Entertainment and award-winning indie studio Osmotic Games, is excited to announce that ***Closer the Distance***, the story-driven slice-of-life simulator, will launch for PC via Steam, PlayStation 5, and Xbox Series X|S on Aug. 2, 2024.

From the team behind the critically acclaimed game *Orwell*, *Closer the Distance* follows the tragic journey of Yesterby, a small, cozy village coping with the sudden passing of one of its townspeople. Explore themes of loss, grief, and healing as you play Angela, a young girl watching over her loved ones by using her ethereal abilities to help the community navigate the grieving process after a tragic accident. Use your supernatural powers to learn the stories of this small town, discover long-kept secrets, and help the living embrace the power of carrying on through an emotionally complex tale of love, grief, and hope.

Key citizens of Yesterby are fully simulated with their own emotions, wishes, memories, and complex relationships that develop over time with or without influence from Angela. Embark on a remarkable journey in which you hold the key to helping your community discover that loss can be the catalyst of transformational growth toward a hopeful future.

Closer the Distance launches August 2 on Steam, PlayStation 5, and Xbox Series X|S and is available to [wishlist](#) on Steam now. For more information, visit www.ClosertheDistance.com.

Additional assets can be found [here](#).

About Osmotic Studios

Osmotic Studios is an award-winning independent game development company based in Hamburg, Germany. Always striving to test out new ways to convey a convincing narrative, the company focuses on story-centric games with socially relevant and meaningful topics at their hearts. Best-known is Osmotic Studios' debut game *Orwell*, released in 2016, putting players in the shoes of a government agent in the eponymous surveillance program, tasked with spying on suspect persons by going through their online documents and files and listening in on their chats and phone calls. *Orwell* received widespread critical acclaim and recognition from The Game Awards, the Independent Games Festival, and SXSW Gaming.