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ORCS MUST DIE! DEATHTRAP PHYSICAL CONSOLE EDITIONS NOW AVAILABLE FOR PRE-ORDER

Physical Editions of the game are being distributed by 5th Planet Games in partnership with Nordisk Interactive A/S and Glomerk SA.

COPENHAGEN – May 28, 2025 – 5th Planet Games A/S (OAX: 5PG) alongside developer Robot Entertainment and in partnership with Skybound Games, announced today that ***Orcs Must Die! Deathtrap*** physical editions for both PlayStation 5 and Xbox Series X/S will release September 23, 2025, and are now available for pre-order at select global retailers. Physical editions of the game will be distributed across the Nordic region by 5th Planet Games under its partnership agreements with Nordisk Interactive A/S and across Eastern Europe in partnership with Glomerk SA

Orcs Must Die! Deathtrap is the fifth game in the critically acclaimed *Orcs Must Die!* franchise. This latest chapter of orc slaying mayhem features much deeper progression systems, as players grow their War Mages to become stronger every battle and enjoy endless replayability as they face off against hordes of relentless orcs either solo or with up to four players in thrilling co-op gameplay.

The game originally released on Steam, Epic Games Store, and Xbox Series X/S on January 28, 2025, and will release digitally for PlayStation 5 on July 29, 2025. Players that purchase the physical console editions will receive a disc with the most up-to-date version of the game including new levels, enemies, traps, threads, skins, and the return of fan favorite War Mages Max and Gabby, all released since its initial January launch. Physical editions will also include a meticulously crafted art booklet, redemption codes for both the Supporter Pack DLC and the game's original soundtrack.

ABOUT 5th PLANET GAMES

5th Planet Games is a video games publisher and financier located in Copenhagen, active in games across all global platforms and devices. It has a long and successful history of working with established brands and strong IP. Now, in partnership with Skybound Entertainment, the company will extend access to compelling, global IP such as The Walking Dead and Invincible.

ABOUT ROBOT ENTERTAINMENT

Based in Plano, Texas, Robot Entertainment is an independent game development and publishing studio founded in 2009. With a team that has proven experience and expertise in creating games that appeal to massive audiences on multiple platforms, Robot Entertainment is focused on developing titles that set new standards for their respective genres.

ABOUT SKYBOUND GAMES

Skybound Games publishes, produces and distributes video games across every genre, including the blockbuster Telltale: The Walking Dead series, the BAFTA Award-winning Before Your Eyes and the Tribeca Games Award winner, Goodnight Universe. Skybound Games works with top gaming talent and fueled by the fan fervor of its content library, creates engaging, engrossing and evergreen games people love to play.