

Press Release
Karlstad, Sweden, 12 December 2025

Crystal Dynamics and Amazon Game Studios reveal two new Tomb Raider titles – and other highlights from The Game Awards

During the night, at The Game Awards in Los Angeles, the annual event celebrating video game excellence, Crystal Dynamics, together with Amazon Game Studios, unveiled two new entries in the Tomb Raider franchise: Tomb Raider: Legacy of Atlantis, a modern reimagining of Lara Croft's debut adventure, and Tomb Raider: Catalyst, the next major chapter in the series. In addition, Milestone's new racing game Screamer was announced for release in March 2026.

"This is a significant moment for Tomb Raider and a testament to the strength of our partnership with Amazon Game Studios. With Legacy of Atlantis, we honor the origins of the franchise, while Catalyst represents a bold step forward. Together, these projects reflect our ambitious next chapter for Lara Croft's world; reimagining her debut title to today's gamer expectations; and, the all-new adventure expanding her horizons," says Phil Rogers, CEO of Embracer Group.

Tomb Raider: Legacy of Atlantis, launching in 2026, revisits Lara's first adventure with modern visuals, updated gameplay design and expanded storytelling, while preserving the tone and spirit of the original. The game is developed by Crystal Dynamics in partnership with Flying Wild Hog.

Tomb Raider: Catalyst, set for release in 2027, takes Lara to northern India in the aftermath of a mythical cataclysm that has awakened ancient forces. Built in Unreal Engine 5, Catalyst becomes the series' most expansive entry yet, exploring themes of trust, power and consequence.

Both titles will be released on PlayStation 5, Xbox Series X|S and Steam, and will feature Alix Wilton Regan as the voice of Lara Croft. More information and trailers are available at tombraider.com.

Other news from The Game Awards

Screamer, the most iconic IP from Milestone, also unveiled its release date, planned for March 26, 2026, and the opening of digital pre-orders. The game is re-envisioned to deliver

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a brand-new arcade experience that blends innovative racing mechanics with fighting actions and a deep storyline set in a dystopian world. Additionally, Screamer presented its story trailer, offering fans a first look of its anime-style cutscenes that bring the game's futuristic world and characters to life.

Kingdom Come: Deliverance II was nominated in multiple categories, including Game of the Year. While the title did not take home an award, the nominations underline the continued momentum behind the franchise. This follows important milestones shared in November, including the release of the third major DLC, Mysteria Ecclesiae, and the announcement that the game surpassed 4 million copies sold.

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About Embracer Group

Embracer Group is a global group of creative and entrepreneurial businesses in PC, console and mobile games, as well as other related media. The Group has an extensive catalog of over 400 owned or controlled franchises. With its head office based in Karlstad, Sweden, Embracer Group has a global presence through its operative groups: THQ Nordic, PLAION, DECA Games, Dark Horse, Freemove and Crystal Dynamics – Eidos. The Group includes 54 internal game development studios and engages over 6,500 talents across nearly 30 countries.

Embracer Group's shares are publicly listed on Nasdaq Stockholm under the ticker EMBRAC B.

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Attachments

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