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JUMPGATE GAME STUDIO FUNATICS SIGNS WORK-FOR-HIRE PROJECT WITH A CONTRACT VALUE OF CA 5 MILLION SEK

Jumpgate game studio Funatics has signed an agreement for a work-for-hire project with a contract value of ca 5 million SEK for work on and the relaunch of an existing simulation game with a strong focus on the US market. The game is a live game for mobile devices, available for Android and iOS. The term of the agreement covers work from August until the relaunch of the game at the end of 2025, with the possibility for continued work and long-term co-operation in the live phase following relaunch.

"We are glad to sign another work-for-hire project in a market which remains challenging. It's a good addition to our project pipeline and mix between steady work-for-hire projects and internally developed game projects with more upside", says Harald Riegler, CEO Jumpgate AB.

For additional information

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About the Company

Jumpgate AB is an independent group of game development companies founded in 2011, comprising four game studios: Nukklear (Hannover), Tivola Games (Hamburg), gameXcite (Hamburg) and Funatics (Düsseldorf). The group develops and publishes its own games as well as developing games and other digital products for external companies. The companies in the group have established collaborations with strong industry partners and exciting product portfolios with large potential. The group is engaged in the global market, distributing games on a worldwide basis and has a large international network. For more information: www.jumpgategames.se

This information is such information Jumpgate AB (publ) is obliged to make public in accordance with the EU Market Abuse Regulation (MAR). The information was submitted for publication, through the agency of the contact persons set out above, at 2025-08-13 11:00 CEST.

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Attachments

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