



## **ENVAR GAMES RELEASES GAMEPLAY TEASER FOR INTERNALLY DEVELOPED GAME WITCHSPIRE**

**Envar Games proudly presents the very first Gameplay Teaser for the internally developed title Witchspire, which gives a proper taste of how the game actually looks and feels to play. Witchspire was announced earlier this year with an animated trailer. The game is planned to release during 2026 into Steam Early Access, and players are invited to sign up now for a chance to playtest early.**

“This is the first time we’re presenting proper Gameplay” states Liam O’Neill, Head of Games at Envar and Lead Producer for Witchspire. “Players will now have a clear picture of what the game actually looks like, and how it feels to play. We’re incredibly proud of what the team has achieved, and look forward to showing more of the game leading up to the 2026 release.”

The Gameplay Teaser showcases a number of crucial game mechanics, including Flying on a broom and Resource Gathering in the large open world of Witchspire. Envar has also opened up for Playtest sign-ups on Steam, granting a possibility for players to try a small portion of the game early and give feedback directly to the developers.

“We’re building a community around the game to be able to achieve the best possible game experience. Inviting a smaller group first helps us identify problems early and ensure the game is easy to understand” continues Liam O’Neill.

See the Gameplay Teaser at the Store Page on Steam:

<https://store.steampowered.com/app/2679100/Witchspire/>

For more information on Witchspire and Envar:

<http://playwitchspire.com/>

<https://www.envarstudio.com/>



### **Certified Adviser**

Envar has appointed Amudova as the Company's Certified Adviser on Nasdaq First North Growth Market.

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### **About Envar Holding**

Envar Holding is an outsourcing and development studio focusing on game graphics to mainly game development companies or other companies active in the entertainment industry. The company has established itself as a provider of high-quality graphics and development services to some of the largest players in the gaming industry, including companies such as Riot Games, Netflix, NetEase, Blizzard, 2K, Hasbro, Tencent and EPIC Games.

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