

PRESS RELEASE 20 June 2024 17:02:00 CEST

Playdigious develops mobile version of Don't Starve Together for Klei and Netflix

Fragbite Group AB's (publ) ("Fragbite Group") subsidiary Playdigious is developing the mobile version of Klei Entertainment's success title Don't Starve Together for exclusive release on Netflix.

Developed and published by Klei Entertainment, Don't Starve Together has received much critical acclaim since its first release on PC in 2015 and currently has 95% positive player reviews on global platform Steam. Playdigious is developing the mobile version of the game for exclusive release on the global Netflix subscription platform.

"With this deal, Playdigious demonstrates the strength of their brand and their capabilities as a developing studio by collaborating on such a high-profile title. I am also very happy to be adding another one of Playdigious' games to the global Netflix platform. I have high expectations on Don't Starve Together, it is a great addition to our portfolio," says Stefan Tengvall, President and CEO, Fragbite Group.

"Don't Starve Together is a truly classic IP and it is a feather in our cap to become part of this franchise. I want to thank Klei Entertainment for the confidence they have shown Playdigious, and for collaborating on ensuring the mobile version reaches a wide global audience," says Abrial Da Costa, CEO, Playdigious.

Don't Starve Together is a multiplayer survival game developed by Klei Entertainment as an expansion of the success game Don't Starve. It was first released on PC in 2015 and subsequently on console, having garnered high player ratings and critical acclaim over the years. The mobile version will be released exclusively on the Netflix subscription platform, where Playdigious have previously released mobile games Spiritfarer, Dead Cells and Teenage Mutant Ninja Turtles: Shredder's Revenge.

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Redeye AB is the Company's Certified Adviser.

About us

Fragbite Group (publ) is a Swedish corporate group with a portfolio of established subsidiaries that develop, adapt and publish games and esports content within GAMING, ESPORTS and WEB3. Our products are developed for both traditional platforms – PC, mobile and console – and modern web3 platforms built on blockchain technology. The Group is headquartered in Stockholm and listed on Nasdaq First North Growth Market.

Attachments

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