

## EG7 Announces Two New Expansions to the EverQuest Franchise

EG7 today announced two new expansions to its EverQuest franchise, developed by Darkpaw Games, a Daybreak Game Company studio. *Terror of Luclin* for EverQuest and *Visions of Vetrovia* for EverQuest II are both expected to be released in December 2021.

In *Terror of Luclin*, EverQuest's 28th expansion, players will begin their adventure in Maiden's Eye in their quest to thwart the plans of Mayong Mistmoore. They will journey through new zones, encounter new and familiar monsters, and complete new quests, missions and raids in reimagined regions of Luclin.

EverQuest II's *Visions of Vetrovia* will introduce new solo, heroic, and raid content in the magical lands of Vetrovia, where players can earn powerful weapons and armor, master tradeskills, tackle new feats, and explore new zones.

Beta access for EverQuest: Terror of Luclin and EverQuest II: Visions of Vetrovia are available now with pre-order purchase.

Comment from Ji Ham, Acting CEO of EG7:

"We are continually amazed at the long-standing community we have built for EverQuest and EverQuest II, a true testament of our committed developers at Darkpaw Games, who aim to bring our players incredible experiences each year. This year is no different, and we are excited for our players to embark on two new adventures with EverQuest: *Terror of Luclin* and EverQuest II: *Visions of Vetrovia*."

FOR MORE INFORMATION. PLEASE CONTACT:

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## **ABOUT EG7**

EG7 is a group of companies within the gaming industry that develops, markets, publishes and distributes PC, console and mobile games to the global gaming market. The company employs 470+ game developers and develops its own original IP:s, as well as act as consultants to other publishers around the world through its game development divisions Daybreak Games, Piranha Games, Toadman Studios, Big Blue Bubble and Antimatter Games. In addition, the group's marketing department Petrol has contributed to the release of 1,500+ titles, of which many are world famous brands such as Call of Duty, Destiny, Dark Souls and Rage. The group's publishing and distribution departments Innova and Sold Out hold expertise in both physical and digital publishing. EG7 is headquartered in Stockholm with approximately 845

employees in 15 offices worldwide.

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