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## Sold Out to Become Fireshine Games

EG7's publishing unit Sold Out has been rebranded to Fireshine Games, a completely new identity for the UK based publisher, which works with studio giants such as Team 17, Rebellion and Frontier Developments, as well as launching digital games from new indie studios like; Pugstorm, Stonewheat & Sons, Spiral Circus, White Paper Games and many more.

"Fireshine Games is an exciting new chapter for our publishing business," said James Cato, COO of Fireshine Games. "It reflects the energy and passion of who we are today and where we want to take the business in terms of both digital and physical videogame publishing and distribution."

"The industry landscape is changing rapidly and we've been evolving with it as a publisher," said Sarah Hoeksma, Marketing Director, Fireshine Games. "We have two distinct parts to the business - one which focuses on supporting our long-term partners like Team 17, Rebellion and Frontier Developments with their physical sales and the other which is on the hunt for that next hidden gem of a digital game or supremely talented indie dev studio."

Fireshine Games' upcoming announced digital releases:

### **Core Keeper** – Launching Early Access March 8, 2022

Explore an endless cavern of creatures, relics and resources in this mining sandbox adventure for 1-8 players. Mine, build, fight, craft and farm to unravel the mystery of the ancient Core.

### **Silt** - Launching Early 2022

Dive into the deep in this surreal puzzle-adventure. Alone in an underwater abyss, you are a diver searching to uncover long-forgotten mysteries. Explore the depths, possessing sea creatures around you to solve environmental puzzles and venture deeper into the void.

### **Imp of the Sun** - Launching Early 2022

Meet Nin and discover your inner fire with this non-linear action-platformer. Restore the Sun's light and end the Eternal Eclipse in an adventure inspired by Peruvian cultures. Explore stunning hand-crafted environments, unlock new skills and abilities, and defeat the Four Keepers in fast-paced combat on your journey to restore the power of the Sun.

### **Abermore** - Launching March 29, 2022

Developed by Four Circle Interactive, the creators of 10 Second Ninja X, Abermore puts players in the role of an unscrupulous thief preparing for the ultimate royal robbery, taking on jobs to grow their reputation and convince the city that they are devious enough to lead a grand heist.

### **Brewmaster** - Launching 2022

Brew your perfect beer in this relaxing home brewing simulator. Use a realistic chemistry simulation to brew hoppy IPAs to creamy stouts. Customize your brewing space, create recipes and label your beer, unlock new equipment and enter competitions. Learn to brew, refine your

craft and become a Brewmaster.

**Gestalt: Steam & Cinder** - Launching 2022

Inspired by 16 and 32-bit classics, Gestalt: Steam & Cinder fuses tight 2D platforming and exhilarating combat with an engrossing, twist-laden narrative in a stunningly handcrafted steampunk world.

**Shadows of Doubt**- Coming Soon

First-person detective stealth game set in a fully simulated sci-fi noir city. There's a serial killer on the loose, and it is up to you to catch them by any means necessary: Sneak, tail, hide, hack and lock-pick.

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ABOUT EG7

EG7 is a group of companies within the gaming industry that develops, markets, publishes and distributes PC, console and mobile games to the global gaming market. The company employs 470+ game developers and develops its own original IPs, as well as acts as consultants to other publishers around the world through its game development divisions Daybreak Games, Piranha Games, Toadman Studios, Big Blue Bubble and Antimatter Games. In addition, the group's marketing department Petrol has contributed to the release of 1,500+ titles, of which many are world famous brands such as Call of Duty, Destiny, Dark Souls and Rage. The group's publishing and distribution departments Innova and Sold Out hold expertise in both physical and digital publishing. EG7 is headquartered in Stockholm with approximately 880 employees in 16 offices worldwide.

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