

Standing Stone Games Launches Isle of Dread for Dungeons & Dragons Online

EG7 would like to inform that its subsidiary Standing Stone Games has announced the Isle of Dread expansion for the popular RPG title Dungeons & Dragons Online.

The new expansion from Dungeons & Dragons Online will be available for pre-purchase on April 27, 2022, with the full release currently scheduled for June 8, 2022. Players that pre-purchase the expansion now will receive immediate access to in-game items, cosmetics, and the all-new Tabaxi race.

- Level Cap Increase and Heroic Play With the Isle of Dread expansion, DDO's level cap has increased to 32. This is the first level cap increase since 2015. Isle of Dread includes questing and adventures that can be played by characters of Heroic Level 7 and Legendary level 30+.
- New Adventures Based on Classic D&D The Isle of Dread module comes to life in all new quests and a massive adventure area filled with dangerous dinousaurs.
- **New Monsters** Fight familiar foes like Triceratops, T-Rex, and other infamous Dinosaurs, but also face off against other D&D creatures like the Kopru and Ettercaps.
- **New Playable Character Race: Tabaxi** Get access to the new playable Tabaxi character race with any edition of the Isle of Dread expansion.
- **New Iconic Hero: Trailblazer** Get access to the Trailblazer Iconic Hero when you choose the Ultimate Editions of the expansion.
- Gather and Craft New Gear Isle of Dread will debut an all-new customizable Dinosaur-bone crafting system, and showcase new pirate-inspired gear, new Sentient Artifacts, and new Augments.
- Permanent Raptor Hireling Form your own hunting pack with a permanent Raptor Hireling named Teal. Available in the Collector's and Ultimate editions of Saltmarsh. The Collector's Raptor supports Heroic level 7, while the Ultimate Fan Bundle Raptor supports level 30.
- **Play your Way** Upgrade to the Collector's Edition or Ultimate Fan Bundle for extra items, cosmetics, unlocks, and goodies.

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ABOUT EG7

EG7 is a group of companies within the gaming industry that develops, markets, publishes and distributes PC, console and mobile games to the global gaming market. The company employs 470+ game developers and develops its own original IPs, as well as acts as consultants to other publishers around the world through its game development divisions Daybreak Games, Piranha Games, Toadman Studios, Big Blue Bubble and Antimatter Games. In addition, the group's marketing department Petrol has contributed to the release of 1,500+ titles, of which many are world famous brands such as Call of Duty, Destiny, Dark Souls and Rage. The group's publishing and distribution departments Innova and Sold Out hold expertise in both physical and digital publishing. EG7 is headquartered in Stockholm with approximately 880 employees in 16 offices worldwide.

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