



TOADMAN
INTERACTIVE

Toadman hires Staffan Berglén as Publishing Director

Toadman Interactive AB (publ) ("Toadman") has today hired Staffan Berglén as Publishing Director for Toadman's gaming division to strengthen its overall publishing team across all platforms.

Staffan has been working at Paradox Interactive for the last 8 years and worked as a senior producer at the firm. Staffan was among other things lead producer at one of Paradox Interactive's most successful externally published games: Pillars of Eternity.

The recruitment means Toadman is strengthening its publishing capabilities, something that has been communicated being a priority for Toadman and its future ambitions. Staffan will be responsible for Toadman's own games and work on the newly acquired platform Tangentix Ltd.

Staffan will start his position on 22 January 2020.

FOR FURTHER INFORMATION, PLEASE CONTACT:

Robin Flodin, CEO

Phone: +46 70 477 06 34

robin@thetoadman.com

ABOUT TOADMAN

Toadman develops and markets PC, console and mobile games for the global games market. The Group employs 100+ game developers and creates their own original IP as well as consult for other game publishers around the world through their Game Development Division. In addition, the Group's Marketing Division has helped to release 1500+ titles, many are world renowned brands such as Call of Duty, Destiny, Dark Souls and Rage. The Group has its headquarter in Stockholm, Sweden with 200 employees in 6 offices world-wide.

Nasdaq First North Ticker Symbol: TOAD

Certified Adviser: Eminova Fondkommission AB, Phone: +46 8 684 211 00

Important information:

This message contains information that Toadman Interactive AB (publ) is not obliged to make public pursuant to the EU Market Abuse Regulation. However, the information is of importance to communicate to the company's interested parties.